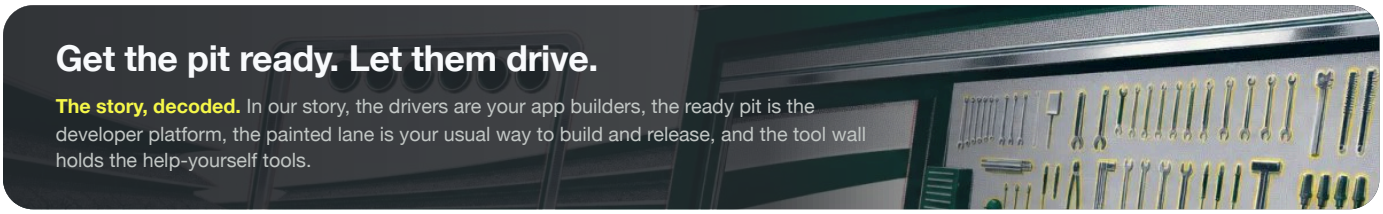
ALGOSHRED TECHNOLOGIES

DEVELOPER PLATFORMS · HELPING APP BUILDERS WAIT LESS

Let your app builders build, not wait.

A developer platform is one ready, shared setup for the people who build your apps, so they spend their day building instead of asking, waiting and setting things up from scratch.



Get the pit ready. Let them drive.

The story, decoded. In our story, the drivers are your app builders, the ready pit is the developer platform, the painted lane is your usual way to build and release, and the tool wall holds the help-yourself tools.

SOUNDS FAMILIAR?

- Our best people spend more time waiting on requests than building.
- Every team set up its own tools, and none of them match.
- Release day is a big, nervous event.
- Something broke after the update, and nobody could tell which change did it.

THE IDEA IN PLAIN WORDS

One ready pit for every team

Instead of each team building its own tools, one crew keeps a shared set ready and looked after, and listens to the people who use it.

Experts call this: internal developer platform (IDP)

Worth knowing
A platform helps only when it is the easier way for the people using it, so we build it with them.

A painted lane for the common jobs

For the jobs you do most, the quick way and the careful way become the same way: a ready-made start with the checks already in it.

Experts call this: golden paths, paved roads

Worth knowing
The painted lane is a recommendation, not a rule. Teams can step off it for unusual work.

Help yourself, within the lines

Routine things hang on the wall for anyone to take, and the wall records who took what.

Experts call this: self-service with guardrails, developer portal

Worth knowing
Everyday tools: no form, no queue. Risky tools still need a person's yes.

The same checks on every change, in small steps

Each change is built and tested automatically and can go out in small steps, to a few customers first where that makes sense, with a way back for most changes.

Experts call this: CI/CD (continuous integration and delivery), release engineering

Worth knowing
Automatic checks catch many mistakes, not all of them. Small releases don't replace testing, and some problems still get through.

HOW WE WORK WITH YOU

STEP 01
Listen
Ride along with one real change, from idea to customers.

STEP 02
Stuck spots
Mark every wait, hand-off and "ask the one person who knows".

STEP 03
One lane
The smallest useful platform for the most common job, with one pilot team.

STEP 04
Tool wall
Routine requests within reach through one front door.

STEP 05
Your team runs it
We hand over the know-how, and paint the next lane when it is needed.

Start small with one of these: **Follow one change**, **First painted lane** or **Release-day tune-up**.

WHAT WE HELP WITH

Follow one change from idea to customer
A map of where the waits and hand-offs are, and which to fix first.

A help-yourself tool wall and front door
Routine requests no longer have to wait in a queue.

Measuring the waits, and asking the builders
You can see whether it is getting smoother, in your own numbers.

Room for AI helpers on the same road
AI helpers that go through the same checks as everyone else, which catch many mistakes, not all, plus a person's review.

Is your fastest driver stuck in the garage?

Start by following one change: email contact@algoshred.com with what your team builds and where work seems to wait, and we'll suggest where to start.

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WATCH THE FILM

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